ANKIT KUMAR

BLOCKCHAIN DEVELOPER

CONTACT

+91 9123407982

ankit.kr554@gmail.com

https://0xankit.github.io

Bengaluru, India

(m) https://www.linkedin.com/in/0xankit/

SKILLS

Blockchain: Solidity, Golang (cosmos)

Backend: Scala, JS (Node), Ruby on Rails

OS: Ubuntu, Kali, Mac

Others: Python, C++, DBMS, SQL, MongoDB, Postgres, Bash scripting, React

EDUCATION

B.Tech, Electrical Engineering

NIT Silchar, Assam

2017-2021

Blockchain Nanodegree Program

UDACITY

May 2021- June 2021

learnt about Blockchain fundamentals, Ethereum smart contracts, Tokens etc.

Developed DAPPs with autonomous Smart contracts. The DApps were implemented on the Rinkeby Ethereum test network.

LANGUAGES

English

Hindi



PROFILE

Diligent software engineer with 2+ years of experience in Blockchain and Backend development. Eager to join an Organisation to build innovative and cutting-edge Blockchain based products to enable blockchain adoption by masses. In previous roles, I worked on intensive research based challenging projects like AKKA implemention in Scala, HyperScan based firewall for IPv6 based traffics. Also identified several issues in AssetMantle Chain while doing unit testing.

Looking for an organisation which provides me ample challenging opportunities to improve my skills and growth along with the organisational goals.

WORK EXPERIENCE

Blockchain Developer

AssetMantle

June 2021-current

- I'm working on NFT modules for AsssetMantle chain in cosmos ecosystem
- I share responsibility of managing wallet (in React), explorer (in scala, playframework), AssetMantle airdrop implementation & AssetMantle website
- I worked on implementing Akka Actors in playframework based on scala for AssetMantle explorer.

Blockchain Developer

Persistence, (Before AssetMantle Restructuring)

June 2021-current

- I worked on persistenceCore for Persistence chain in cosmos ecosystem
- I shared responsibility of managing explorer (in scala, playframework), persistenceClient etc.
- I did boxfuse implementation for persistence Explorer for Scaling.
- I worked on implementing Akka Actors in playframework based on scala for Persistence explorer.

Intern

CDAC, Silchar

June 2020 - Aug 2020

- I developed an IPv6 firewall based on a content matching algorithm hyperscan an OpenSource project by Intel.
- For Packet sniffing we used wireshark for visualisation and pcap.h for implementation in c++.
- It was later implemented by CDAC with some customisation

Software Engineer Intern

Navyug Infosolutions. Pvt.Ltd

Feb 2021-April 2021

- I worked on Ruby on Rails for APIs
- I got a chance to work on Spring boot based microservices based project